

Showing Existing Pavement

Before you create static cross sections, incorporate the existing pavement into your model if you want it to show up.

Add a component representing existing pavement to your proposed roadway template:

- In the Template Editor, open your roadway template.
- Go to Components>Overlay>Layers>Existing Pavement
- Drag this element to your centerline
- Set the existing ground lines as Point Controls for the EXPVT_T_EP_L and EXPVT_T_EP_R point

This method works as well as Geopak did at drawing existing pavement, which means it may get confused by intersections, parking lots, etc, unless you modify the EP lines used as point controls. In the end, it would usually require some manual adjustments to be correct everywhere.